# **GOONAWARRA GOLF CLUB**

LOCAL RULES

20 November 2019

# 1) Out of Bounds

Out of bounds is defined by the line between the course-side points at ground level of white stakes and/or fence posts, in addition a ball coming to rest beyond any road is out of bounds, even if it comes to rest on another a part of the course that is otherwise in bounds. The practice putting green and surrounds including all path areas is OOB when playing the 18<sup>th</sup> and 9<sup>th</sup> holes. The area to the right of the fence next to the path beyond the 9<sup>th</sup> green is also OOB.

## 2) Immovable Obstructions

Penalty stakes are immovable obstructions

The player may take relief under <u>Rule 16.1b</u> if an immovable obstruction is:

On the line of play, and is:

Drop Zone sign on 16<sup>th</sup> or

Within two club-lengths of the putting green, and Within two club-lengths of the ball.

#### 3) Penalty Areas

If a player does not know whether their ball is in the penalty area on 3<sup>rd</sup> or 11<sup>th</sup>, the player may play a provisional ball under <u>Rule 18.3</u>, which is modified in this way:

In playing the provisional ball, the player may use the stroke-and-distance relief option (see <u>Rule</u> 17.1d(1) or the back-on-the-line relief option (see <u>Rule 17.1d(2)</u>)

Once the player has played a provisional ball under this Rule, they may not use any further options under <u>Rule 17.1</u> in relation to the original ball.

In deciding when that provisional ball becomes the player's ball in play or if it must or may be abandoned, <u>Rule 18.3c(2)</u> and <u>18.3c(3)</u> apply except that:

When Original Ball Is Found in Penalty Area Within Three-Minute Search Time.

The player may choose either to:

Continue to play the original ball as it lies in the penalty area or

Continue to play the provisional ball

When Original Ball Is Not Found Within Three-Minute Search Time or Is Known or Virtually Certain to Be in Penalty Area. The provisional ball becomes the player's ball in play.

During play of the 11<sup>th</sup> and 15<sup>th</sup> holes, the 16th island tee, path and surrounds are part of the penalty area. Relief must **not** be taken on the island tee, path or surrounds.

The penalty area on right side of 4<sup>th</sup> hole as marked by Red/Green stakes is a no play zone. Any ball to the right of the line between the stakes while playing the 4<sup>th</sup> hole must be dropped within two club lengths of the nearest blue stake for a 1 shot penalty.

# 4) Drop Zones 16<sup>th</sup> Hole / 3<sup>rd</sup> Hole

Relief area (<u>Rule 14.3 and 8.1a</u>) for the drop zone is two club lengths either side of the sign. The sign is to be considered an immovable obstruction.

If the sign is not present then the relief area is defined as the white tee markers on the short 16<sup>th</sup> tee, drop is within two club lengths of either marker, including the tee area.

The tee markers are to be considered moveable obstructions in this instance and must be replaced in correct position after playing your shot. If this occurs, please report the situation to the Pro Shop at earliest possible time, so the missing sign can be replaced.

When playing the 3<sup>rd</sup> hole from the Black Tees a drop zone is available within two club lengths of either of the Blue Tee markers.

#### 5) Abnormal Course Condition

- Ground Under Repair, defined by blue lines, stakes or signage.
- In General Area
  - Embedded stones of any size.
  - Wheel marks caused by any heavy equipment or machinery (incl golf carts)
  - Cracks in the ground In where the lie of the ball is affected by the crack. (Refer clarification below)
- In areas cut to fairway length
  - Ball resting on or near a tree root impacting lie of ball or line of swing only (not stance)
  - Bare (soil only) patches (does not include divots) impacting lie of ball only
- Bunkers
  - Areas where sand has been removed by the movement of water resulting in deep furrows.
- No Play Zone
  - If a player's ball touches a staked tree or such a tree interferes with the player's stance or area of intended swing, the player **MUST** take relief under <u>Rule 16.1f</u>.

#### Penalty for breach of Local Rules = General Penalty

Match Play – Loss of Hole Stroke Play – Two strokes

# **Rules Clarifications.**

#### Animals.

There is NO RELIEF for animal droppings, unless ball also impacted by hole or other damage made by an animal.

## Cracks.

Cracks are defined as an area where the ground has split apart, leaving a <u>hole in the ground</u>. Relief is provided to eliminate the risk of injury or damage from striking the crack with a club while making a stroke.

Relief <u>does not</u> include tiny cracks on dry hard ground that would not impact a players swing.